

8051 Instruction Set Summary

Rn Register R7-R0 of the currently selected Register Bank.
Data 8-bit internal data location's address. This could be an internal Data RAM location (0-127) or a SFR [i.e. I/O port, control register, status register, etc. (128-255)].

@Ri 8-bit Internal Data RAM location (0-255) addressed indirectly through register R1 or R0.

#data 8-bit constant included in instruction.

#data16 16-bit constant included in instruction.

addr16 16-bit destination address. Used by LCALL and LJMP. A branch can be anywhere within the 64k byte Program Memory address space.

addr11 11-bit destination address. Used by ACALL and AJMP. The branch will be within the same 2k byte page of Program Memory as the first byte of the following instruction.

rel Signed (two's complement) 8-bit offset byte. Used by SJMP and all conditional jumps. Range is -128 to +127 bytes relative to first byte of the following instruction.

bit Direct Addressed bit in Internal Data RAM or Special Function Register.

| Instruction | Flag | | | Instruction | Flag | | |
|-------------|------|----|----|-------------|------|----|----|
| | C | OV | AC | | C | OV | AC |
| ADD | X | X | X | CLR C | O | | |
| ADDC | X | X | X | CPL C | X | | |
| SUBB | X | X | X | ANL C,bit | X | | |
| MUL | O | X | | ANL C,/bit | X | | |
| DIV | O | X | | ORL C,bit | X | | |
| DA | X | | | ORL C,/bit | X | | |
| RRC | X | | | MOV C,bit | X | | |
| RLC | X | | | CJNE | X | | |
| SETB C | 1 | | | | | | |

Note that operations on SFR byte address 206 or bit addresses 209-215 (i.e. the PSW or bits in the PSW) will also affect flag settings.

| Mnemonic | Description | Byte | Cycle |
|------------------------------|--|------|-------|
| Arithmetic operations | | | |
| ADD A,Rn | Add register to accumulator | 1 | 1 |
| ADD A,direct | Add direct byte to accumulator | 2 | 1 |
| ADD A,@Ri | Add indirect RAM to accumulator | 1 | 1 |
| ADD A,#data | Add immediate data to accumulator | 2 | 1 |
| ADDC A,Rn | Add register to accumulator with carry flag | 1 | 1 |
| ADDC A,direct | Add direct byte to A with carry flag | 2 | 1 |
| ADDC A,@Ri | Add indirect RAM to A with carry flag | 1 | 1 |
| ADDC A,#data | Add immediate data to A with carry flag | 2 | 1 |
| SUBB A,Rn | Subtract register to accumulator with borrow | 1 | 1 |
| SUBB A,direct | Subtract direct byte to A with carry borrow | 2 | 1 |
| SUBB A,@Ri | Subtract indirect RAM to A with carry borrow | 1 | 1 |
| SUBB A,#data | Subtract immediate data to A with carry borrow | 2 | 1 |
| INC A | Increment accumulator | 1 | 1 |
| INC Rn | Increment register | 1 | 1 |
| INC direct | Increment direct byte | 2 | 1 |
| INC @Ri | Increment indirect RAM | 1 | 1 |
| DEC A | Decrement accumulator | 1 | 1 |
| DEC Rn | Decrement register | 1 | 1 |
| DEC direct | Decrement direct byte | 2 | 1 |
| DEC @Ri | Decrement indirect RAM | 1 | 1 |
| INC DPTR | Increment data pointer | 1 | 2 |
| MUL AB | Multiply A and B -> [B hi]:[A lo] | 1 | 4 |
| DIV AB | Divide A by B -> A=result, B=remainder | 1 | 4 |
| DA A | Decimal adjust accumulator | 1 | 1 |
| CLR A | Clear accumulator | 1 | 1 |

This paper was created by Štěpán Matějka alias Mates for anybody who needs it. Mates, Prague – Czech Republic 1998,2002.

| Mnemonic | Description | Byte | Cycle |
|----------|--|------|-------|
| CPL A | Complement accumulator | 1 | 1 |
| RL A | Rotate accumulator left | 1 | 1 |
| RLC A | Rotate accumulator left through carry | 1 | 1 |
| RR A | Rotate accumulator right | 1 | 1 |
| RRC A | Rotate accumulator right through carry | 1 | 1 |
| SWAP A | Swap nibbles within the accumulator | 1 | 1 |

Logic operations

| | | | |
|------------------|--|---|---|
| ANL A,Rn | AND register to accumulator | 1 | 1 |
| ANL A,direct | AND direct byte to accumulator | 2 | 1 |
| ANL A,@Ri | AND indirect RAM to accumulator | 1 | 1 |
| ANL A,#data | AND immediate data to accumulator | 2 | 1 |
| ANL direct,A | AND accumulator to direct byte | 2 | 1 |
| ANL direct,#data | AND immediate data to direct byte | 3 | 2 |
| ORL A,Rn | OR register to accumulator | 1 | 1 |
| ORL A,direct | OR direct byte to accumulator | 2 | 1 |
| ORL A,@Ri | OR indirect RAM to accumulator | 1 | 1 |
| ORL A,#data | OR immediate data to accumulator | 2 | 1 |
| ORL direct,A | OR accumulator to direct byte | 2 | 1 |
| ORL direct,#data | OR immediate data to direct byte | 3 | 2 |
| XRL A,Rn | Exclusive OR register to accumulator | 1 | 1 |
| XRL A,direct | Exclusive OR direct byte to accumulator | 2 | 1 |
| XRL A,@Ri | Exclusive OR indirect RAM to accumulator | 1 | 1 |
| XRL A,#data | Exclusive OR immediate data to accumulator | 2 | 1 |
| XRL direct,A | Exclusive OR accumulator to direct byte | 2 | 1 |
| XRL direct,#data | Exclusive OR immediate data to direct byte | 3 | 2 |

Boolean variable manipulation

| | | | |
|------------|---------------------------------------|---|---|
| CLR C | Clear carry flag | 1 | 1 |
| CLR bit | Clear direct bit | 2 | 1 |
| SETB C | Set carry flag | 1 | 1 |
| SETB bit | Set direct bit | 2 | 1 |
| CPL C | Complement carry flag | 1 | 1 |
| CPL bit | Complement direct bit | 2 | 1 |
| ANL C,bit | AND direct bit to carry flag | 2 | 2 |
| ANL C,/bit | AND complement of direct bit to carry | 2 | 2 |
| ORL C,bit | OR direct bit to carry flag | 2 | 2 |
| ORL C,/bit | OR complement of direct bit to carry | 2 | 2 |
| MOV C,bit | Move direct bit to carry flag | 2 | 1 |
| MOV bit,C | Move carry flag to direct bit | 2 | 2 |

Program and machine control

| | | | |
|-------------------|--|---|---|
| ACALL addr11 | Absolute subroutine call | 2 | 2 |
| LCALL addr16 | Long subroutine call | 3 | 2 |
| RET | Return from subroutine | 1 | 2 |
| RETI | Return from interrupt | 1 | 2 |
| AJMP addr11 | Absolute jump | 2 | 2 |
| LJMP addr16 | Long jump | 3 | 2 |
| SJMP rel | Short jump (relative address) | 2 | 2 |
| JMP @A+DPTR | Jump indirect relative to the DPTR | 1 | 2 |
| JZ rel | Jump if accumulator is zero | 2 | 2 |
| JNZ rel | Jump if accumulator is not zero | 2 | 2 |
| JC rel | Jump if carry flag is set | 2 | 2 |
| JNC rel | Jump if carry flag is not set | 2 | 2 |
| JB bit,rel | Jump if bit is set | 3 | 2 |
| JNB bit,rel | Jump if bit is not set | 3 | 2 |
| JBC bit,rel | Jump if direct bit is set and clear bit | 3 | 2 |
| CJNE A,direct,rel | Compare direct byte to A and jump if not equal | 3 | 2 |

| Mnemonic | Description | Byte | Cycle |
|--------------------|--|------|-------|
| CJNE A,#data,rel | Compare immediate to A and jump if not equal | 3 | 2 |
| CJNE Rn,#data,rel | Compare immed. to reg. and jump if not equal | 3 | 2 |
| CJNE @Rn,#data,rel | Compare immed. to ind. and jump if not equal | 3 | 2 |
| DJNZ Rn,rel | Decrement register and jump in not zero | 2 | 2 |
| DJNZ direct,rel | Decrement direct byte and jump in not zero | 3 | 2 |
| NOP | No operation | 1 | 1 |

Data transfer

| | | | |
|-------------------|--|---|---|
| MOV A,Rn | Move register to accumulator | 1 | 1 |
| MOV A,direct* | Move direct byte to accumulator | 2 | 1 |
| MOV A,@Ri | Move indirect RAM to accumulator | 1 | 1 |
| MOV A,#data | Move immediate data to accumulator | 2 | 1 |
| MOV Rn,A | Move accumulator to register | 1 | 1 |
| MOV Rn,direct | Move direct byte to register | 2 | 2 |
| MOV Rn,#data | Move immediate data to register | 2 | 1 |
| MOV direct,A | Move accumulator to direct byte | 2 | 1 |
| MOV direct,Rn | Move register to direct byte | 2 | 2 |
| MOV direct,direct | Move direct byte to direct byte | 3 | 2 |
| MOV direct,@Ri | Move indirect RAM to direct byte | 2 | 2 |
| MOV direct,#data | Move immediate data to direct byte | 3 | 2 |
| MOV @Ri,A | Move accumulator to indirect RAM | 1 | 1 |
| MOV @Ri,direct | Move direct byte to indirect RAM | 2 | 2 |
| MOV @Ri,#data | Move immediate data to indirect RAM | 2 | 1 |
| MOV DPTR,#data16 | Load data pointer with a 16-bit constant | 3 | 2 |
| MOVC A,@A+DPTR | Move code byte relative to DPTR to accumulator | 1 | 2 |
| MOVC A,@A+PC | Move code byte relative to PC to accumulator | 1 | 2 |
| MOVX A,@Ri | Move external RAM (8-bit addr.) to A | 1 | 2 |
| MOVX A,@DPTR | Move external RAM (16-bit addr.) to A | 1 | 2 |
| MOVX @Ri,A | Move A to external RAM (8-bit addr.) | 1 | 2 |
| MOVX @DPTR,A | Move A to external RAM (16-bit addr.) | 1 | 2 |
| PUSH direct | Push direct byte onto stack | 2 | 2 |
| POP direct | Pop direct byte from stack | 2 | 2 |
| XCH A,Rn | Exchange register to accumulator | 1 | 1 |
| XCH A,direct | Exchange direct byte to accumulator | 2 | 1 |
| XCH A,@Ri | Exchange indirect RAM to accumulator | 1 | 1 |
| XCHD A,@Ri | Exchange low-order nibble indir. RAM with A | 1 | 1 |

* MOV A,ACC is not a valid instruction

| | | | |
|----------------------|---|---------------------|--|
| jne A,#data,@ | cjne A,#data,@ | | |
| (jump if A != data) | | | |
| je A,#data,@ | add A,#low(-data) or | cjne A,#(data),ne | |
| (jump if A == data) | jz @ | jmp @ | |
| | | ne: ... | |
| ja, jnb A,#data,@ | add A,#low(-data-1) or | cjne A,#(data+1),ne | |
| (jump if A > data) | jc @ | jnc @ | |
| | | ne: ... | |
| jae, jnb A,#data,@ | add A,#low(-data) or | cjne A,#(data),ne | |
| (jump if A >= data) | jc @ | jnc @ | |
| | | ne: ... | |
| jb, jnae A,#data,@ | add @,#low(-data) or | cjne A,#(data),ne | |
| (jump if A < data) | jnc @ | jc @ | |
| | | ne: ... | |
| jbe, jna A,#data,@ | add A,#low(-data-1) or | cjne A,#(data+1),ne | |
| (jump if A <= data) | jnc @ | jc @ | |
| | | ne: ... | |
| switch A <=, > #data | cjne A,#data,ne | | |
| (no A modification) | ... ; execute code if A==data | | |
| | ne: jc is_below ; jump if A<data | | |
| | jnc is_above ; jump if A>data or exec. code | | |



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